

Player
Character **Concierge**

Age Group	2	Base Age	31	Actual Age	36	Recog. Factor	0
Size	5'7"	Bulk	167 lbs	Looks	Mediocre	Personal ENC	4.4

Attribute	Allocated	Permanent	Current	AST	CST	Learning Rate (WT Group)	Healing Rate (HLH Group)	<div>Talents<div>Charismatic<div>2</div>Combative<div>10</div>Communicative<div>0</div>Esthetic<div>-1</div>Mechanical<div>6</div>Natural<div>5</div>Scientific<div>0</div></div><div>Version 3.9 Character Creator i314.org</div><div>Attribute Add:12 points</div><div>0-day Apocalypse Aftermath</div></div>
WT		12		6	4	2	3	
WL		13		6	4	25	13	
STR		15		7	5	3	34	
DFT		27		13	9	4	Lethal _____ Subdual _____ Total _____	
SPD		14		7	5	7	Critical damage _____	
HLH		20		10	7	1	Location _____ Amount _____	
						2		

Encumbrance

Maximum value carried with status

Unnumbered	Partially Enc.	Fully Enc.
1	2	3
4	5	6
7	8	9
10	11	12
13	14	15
16	17	18
19	20	21
22	23	24
25	26	27
28	29	30
31	32	33
34	35	36
37	38	39
40	41	42
43	44	45
46	47	48
49	50	51
52	53	54
55	56	57
58	59	60
61	62	63
64	65	66
67	68	69
70	71	72
73	74	75
76	77	78
79	80	81
82	83	84
85	86	87
88	89	90
91	92	93
94	95	96
97	98	99
100	101	102
103	104	105
106	107	108
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112	113	114
115	116	117
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124	125	126
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145	146	147
148	149	150
151	152	153
154	155	156
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223	224	225
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238	239	240
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250	251	252
253	254	255
256	257	258
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262	263	264
265	266	267
268	269	270
271	272	273
274	275	276
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289	290	291
292	293	294
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298	299	300
301	302	303
304	305	306
307	308	309
310	311	312
313	314	315
316	317	318
319	320	321
322	323	324
325	326	327
328	329	330
331	332	333
334	335	336
337	338	339
340	341	342
343	344	345
346	347	348
349	350	351
352	353	354
355	356	357
358	359	360
361	362	363
364	365	366
36		

6.0 9.8 13.0

SKILL

Brawling

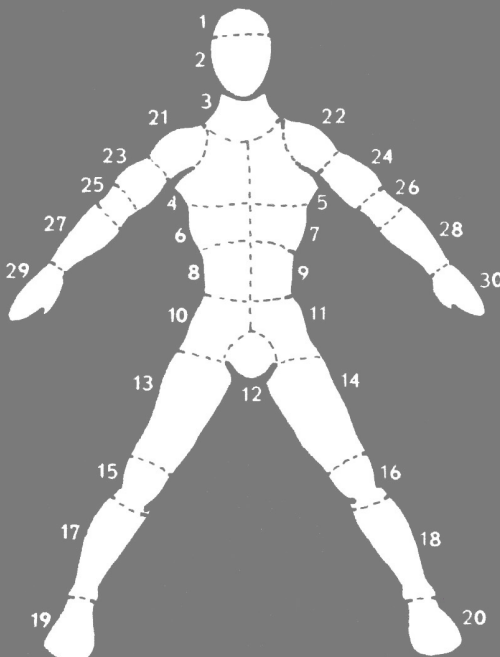
Single Weapon

WDA

3

5

Enter Armor Value on Location covered



Skills

SCORE

BCS

Off-Hand Dexterity		14
Archery	49	9
Automobile Driving	45	9
Automobile Mechanic	45	9
Autoweapon	49	9
Bicycle Riding	48	9
Boating	32	6
Brawling	52	10
Carpentry	45	9
Climbing	94	18
Electrician	45	9
Literacy, English	50	10
Mathematics	18	3
Motorcycle Driving	45	9
Pistol, Modern	98	19
Rifle, Modern	98	19
Single Weapon	104	20
Swimming	40	8
Technology Use	45	9

Reputation

Merit	Counts	Rep	Recog Factor		

SKILL	FORMULA	FORMAT
Archery	DFT + WT + Combative	3
Automobile Driving	DFT + WT + Mechanical	1
Automobile Mechanic	DFT + WT + Mechanical	1
Autoweapon	DFT + WT + Combative	1
Bicycle Riding	DFT + STR + Mechanical	1
Boating	STR + WT + Natural	1
Brawling	STR + DFT + Combative	3
Carpentry	DFT + WT + Mechanical	1
Climbing	STR + DFT + Natural	1
Electrician	DFT + WT + Mechanical	1
Literacy, English	WT + WL + Communicative	1
Mathematics	WT + Scientific + Mechanical	1
Motorcycle Driving	DFT + WT + Mechanical	1
Pistol, Modern	DFT + WT + Combative	3
Rifle, Modern	DFT + WT + Combative	3
Single Weapon	STR + DFT + Combative	3
Swimming	HLH + STR + Natural	1
Technology Use	DFT + WT + Mechanical	1

Talent Bonuses

Combative Talent Bonus: BCS of 3 for gauging opponents. +1 to Combative based learning rate.