**Player Character: Mike**

**Attributes:**
- **WT:** 13, **Primary:** 6, **Current:** 4, **Learning Rate:** 2, **Healing Rate:** 2
- **WL:** 13, **Primary:** 6, **Current:** 4, **ST R Group:** 2
- **STR:** 10, **Primary:** 5, **Current:** 3, **Maximum Number of Actions:** 3
- **DFT:** 15, **Primary:** 7, **Current:** 5, **Base Action Phase:** 9
- **SPD:** 17, **Primary:** 8, **Current:** 5, **Phases Consumed in Action:** 3
- **HLH:** 12, **Primary:** 6, **Current:** 4, **Combat Dodge Ability:** 2

**Encumbrance:**
- **Unnumbered:** 4.0, **Partially Enc.:** 6.8, **Fully Enc.:** 9.0

**Skills:**
- **Brawling:** 2
- **Knife:** 2
- **Unarmed Combat:** 2

**Reputation:**
- **Merit:**
- **Counts:**
- **Rep:**
- **Recog Factor:**

**Talents:**
- **Charismatic:** 3
- **Combative:** 5
- **Communicative:** 3
- **Esthetic:** 3
- **Mechanical:** 4
- **Natural:** 4
- **Scientific:** 4

**Heads Up:**
- **Healing Rate:** 2
- **Shock Factor:** 12
- **Damage Resistance Total:** 24
- **Damage Taken:**
  - **Lethal:**
  - **Subduing:**
  - **Total:**

**Encounter:**
- **Version 3.0 Character Creator i314.org**
- **Attribute Add: 3 points**
- **Standard Aftermath**

---

**Version 3.0 Character Creator i314.org**

**Attribute Add: 3 points**

**Standard Aftermath**
<table>
<thead>
<tr>
<th>SKILL</th>
<th>FORMULA</th>
<th>FORMAT</th>
</tr>
</thead>
<tbody>
<tr>
<td>Advanced Medical</td>
<td>WT + DFT + Scientific</td>
<td>1</td>
</tr>
<tr>
<td>Archery</td>
<td>DFT + WT + Combative</td>
<td>3</td>
</tr>
<tr>
<td>Blacksmithing</td>
<td>DFT + WT + Mechanical</td>
<td>1</td>
</tr>
<tr>
<td>Brawling</td>
<td>STR + DFT + Combative</td>
<td>3</td>
</tr>
<tr>
<td>Carpentry</td>
<td>DFT + WT + Mechanical</td>
<td>1</td>
</tr>
<tr>
<td>Culture, Pre-Ruin</td>
<td>WT + Communicative + Esthetic</td>
<td>1</td>
</tr>
<tr>
<td>First Aid</td>
<td>DFT + WT + Scientific</td>
<td>1</td>
</tr>
<tr>
<td>Knife</td>
<td>DFT + SPD + Combative</td>
<td>3</td>
</tr>
<tr>
<td>Lab Technique</td>
<td>DFT + WT + Mechanical</td>
<td>1</td>
</tr>
<tr>
<td>Pistol, Modern</td>
<td>DFT + WT + Combative</td>
<td>3</td>
</tr>
<tr>
<td>Survival, Urban</td>
<td>HLH + WL + Natural</td>
<td>1</td>
</tr>
<tr>
<td>Technology Use</td>
<td>DFT + WT + Mechanical</td>
<td>1</td>
</tr>
<tr>
<td>Unarmed Combat</td>
<td>DFT + SPD + Combative</td>
<td>3</td>
</tr>
</tbody>
</table>

Skills in bold can not be advanced by Learn By Doing