Miles St Amand

WT 15    7   5
WIC 15   7   5
STR 15   7   5
DFT 15   7   5
SPE 15   7   5
HLH 15   7   5

Learning Rate
Freely Improvable Skills
ST R Group
Ungrouped
Maximum Number of Actions
Bases Action Phase
Phases Consumed in Action
Combat Dodge Ability

Healing Rate
Shock Factor
Damage Resistance Total
Damage Taken
Critical damage

Talents
Charismatic
Combative
Communicative
Esthetic
Mechanical
Scientific

Version 3.5 Character Creator i314.org
Attribute Add 15 points
Standard Aftermath

Encumbrance
Maximum value carried with status
Unnumbered  Partially Eng.  Fully Eng.

SKILL
WDA
Brawling  2
Knife  2
Longsword  2

Reputation
Merit  Counts  Rep  Recog Factor

Skills
SCORE  BID
Off-Hand Dexterity  13
Archery  32  6
Automobile Driving  31  6
Automobile Mechanic  31  6
Basic Research  34  6
Beast Riding  41  8
Brawling  32  6
Culture, Post-Ruin  19  3
Culture, Pre-Ruin  19  3
Dirt Farming  41  8
First Aid  34  6
Fishing, Hook  41  8
High Technology Use  31  6
Knife  32  6
Literacy (Specify)  32  6
Lockpicking  31  6
Longsword  32  6
Pistol, Modern  32  6
Rifle, Modern  32  6
Search, Rural  41  8
Search, Urban  41  8
Stealth, Rural  41  8
Stealth, Urban  41  8
Survival, Artic  41  8
Survival, Desert  41  8
Survival, Rural  41  8
Survival, Urban  41  8
Swimming  41  8
Technology Use  31  6
Tracking  37  7
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<thead>
<tr>
<th>SKILL</th>
<th>FORMULA</th>
<th>FORMAT</th>
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<tbody>
<tr>
<td>Archery</td>
<td>DFT + WT + Combative</td>
<td>3</td>
</tr>
<tr>
<td>Automobile Driving</td>
<td>DFT + WT + Mechanical</td>
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<tr>
<td>Automobile Mechanic</td>
<td>DFT + WT + Mechanical</td>
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</tr>
<tr>
<td>Basic Research</td>
<td>WT + WT + Scientific</td>
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<tr>
<td>Beast Riding</td>
<td>DFT + STR + Natural</td>
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<tr>
<td>Brawling</td>
<td>STR + DFT + Combative</td>
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</tr>
<tr>
<td>Culture, Post-Ruin</td>
<td>WT + Communicative + Esthetic</td>
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</tr>
<tr>
<td>Culture, Pre-Ruin</td>
<td>WT + Communicative + Esthetic</td>
<td>1</td>
</tr>
<tr>
<td>Dirt Farming</td>
<td>HLH + DFT + Natural</td>
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<tr>
<td>First Aid</td>
<td>DFT + WT + Scientific</td>
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</tr>
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<td>High Technology Use</td>
<td>DFT + WT + Mechanical</td>
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<tr>
<td>Knife</td>
<td>DFT + SPD + Combative</td>
<td>3</td>
</tr>
<tr>
<td>Literacy (Specify)</td>
<td>WT + WL + Communicative</td>
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</tr>
<tr>
<td>Lockpicking</td>
<td>DFT + WT + Mechanical</td>
<td>1</td>
</tr>
<tr>
<td>Longsword</td>
<td>STR + DFT + Combative</td>
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</tr>
<tr>
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</tr>
<tr>
<td>Rifle, Modern</td>
<td>DFT + WT + Combative</td>
<td>3</td>
</tr>
<tr>
<td>Search, Rural</td>
<td>WT + WT + Natural</td>
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</tr>
<tr>
<td>Search, Urban</td>
<td>WT + WT + Natural</td>
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<td>DFT + WT + Natural</td>
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<tr>
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<td>DFT + WT + Natural</td>
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<tr>
<td>Swimming</td>
<td>HLH + STR + Natural</td>
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<tr>
<td>Technology Use</td>
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</tr>
<tr>
<td>Tracking</td>
<td>WT + Natural + Natural</td>
<td>2</td>
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Skills in bold can not be advanced by Learn By Doing