Alice Farn

Attribute
WT 17 8 5
WL 23 11 7
STR 6 3 2
DFT 7 3 2
SPD 9 4 3
HLH 15 7 5

Freeze Indications
3 Freely Improvable Skills
40 ST R Group
2 Maximum Number of Actions
2 Base Action Phase
2 Phases Consumed in Action
1 Combat Dodge Ability

Healing Rate 3
Shock Factor 13
Damage Resistance Total 30

Damage Taken
Lethal
Subdual
Total

Critical Damage
Location
Amount

Encumbrance
Maximum value carried with status
Unnumbered Partially Enc. Fully Enc.
4.0 6.0 8.0

SKILL
Brawling
Knife

WDA
1
2

Merit
Counts
Rep
Recog Factor

0-day Apocalype Aftermath

Version 3.5 Character Creator i314.org
Attribute Add 0 points

Talents
Charismatic 1
Combative 2
Communicative 9
Esthetic 3
Mechanical 1
Natural 3
Scientific 1

Skills
Off-Hand Dexterity 13
Archery 26 5
Automobile Driving 25 5
Basic Research 70 14
Brawling 15 3
Carpentry 25 5
Chemistry 21 4
Climbing 32 6
Culture, Pre-Ruin 29 5
Electrician 25 5
First Aid 25 5
Foreign Language, French 49 9
Foreign Language, German 49 9
Foreign Language, Russian 49 9
Foreign Language, Spanish 49 9
Gambling 50 10
Hunting, Shoot 27 5
Knife 36 7
Literacy (Specify) 98 19
Mathematics 19 3
Pistol, Modern 26 5
Rifle, Modern 52 10
Stealth, Rural 27 5
Stealth, Urban 27 5
Survival, Urban 41 8
Swimming 24 4
Technology Use 25 5
<table>
<thead>
<tr>
<th>SKILL</th>
<th>FORMULA</th>
<th>FORMAT</th>
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<tbody>
<tr>
<td>Archery</td>
<td>DFT + WT + Combative</td>
<td>3</td>
</tr>
<tr>
<td>Automobile Driving</td>
<td>DFT + WT + Mechanical</td>
<td>1</td>
</tr>
<tr>
<td>Basic Research</td>
<td>WT + WT + Scientific</td>
<td>1</td>
</tr>
<tr>
<td>Brawling</td>
<td>STR + DFT + Combative</td>
<td>3</td>
</tr>
<tr>
<td>Carpentry</td>
<td>DFT + WT + Mechanical</td>
<td>1</td>
</tr>
<tr>
<td>Chemistry</td>
<td>WT + Scientific + Natural</td>
<td>1</td>
</tr>
<tr>
<td>Climbing</td>
<td>STR + DFT + Natural</td>
<td>1</td>
</tr>
<tr>
<td>Culture, Pre-Ruin</td>
<td>WT + Communicative + Esthetic</td>
<td>1</td>
</tr>
<tr>
<td>Electrician</td>
<td>DFT + WT + Mechanical</td>
<td>1</td>
</tr>
<tr>
<td>First Aid</td>
<td>DFT + WT + Scientific</td>
<td>1</td>
</tr>
<tr>
<td>Foreign Language, French</td>
<td>WT + WL + Communicative</td>
<td>2</td>
</tr>
<tr>
<td>Foreign Language, German</td>
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<td>2</td>
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<td>WT + WL + Communicative</td>
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<tr>
<td>Gambling</td>
<td>DFT + WT + Charismatic</td>
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<tr>
<td>Hunting, Shoot</td>
<td>DFT + WT + Natural</td>
<td>2</td>
</tr>
<tr>
<td>Knife</td>
<td>DFT + SPD + Combative</td>
<td>3</td>
</tr>
<tr>
<td>Literacy (Specify)</td>
<td>WT + WL + Communicative</td>
<td>1</td>
</tr>
<tr>
<td>Mathematics</td>
<td>WT + Scientific + Mechanical</td>
<td>1</td>
</tr>
<tr>
<td>Pistol, Modern</td>
<td>DFT + WT + Combative</td>
<td>3</td>
</tr>
<tr>
<td>Rifle, Modern</td>
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</tr>
<tr>
<td>Stealth, Rural</td>
<td>DFT + WT + Natural</td>
<td>2</td>
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<tr>
<td>Stealth, Urban</td>
<td>DFT + WT + Natural</td>
<td>2</td>
</tr>
<tr>
<td>Survival, Urban</td>
<td>HLH + WL + Natural</td>
<td>1</td>
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<tr>
<td>Swimming</td>
<td>HLH + STR + Natural</td>
<td>1</td>
</tr>
<tr>
<td>Technology Use</td>
<td>DFT + WT + Mechanical</td>
<td>1</td>
</tr>
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</table>

Skills in bold can not be advanced by Learn By Doing